# MAY 8, 2020 WEBINAR

#### Virtual Labs

The webinar will begin at 11:00 a.m.

Use the chat window if you have questions during the webinar Your microphone has been muted (please do not enable video)

If you experience any issues please email:

epcallesis@northcarolina.edu

# WELCOME TO THE DIGITAL LEARNING INITIATIVE WEBINAR

James Garner Ptaszynski, Ph.D. Vice President, Digital Learning jimp@northcarolina.edu

May 8, 2020





# OVERVIEW OF VIRTUAL LABS

In the vast shift to online teaching caused by the new coronavirus, one of the most common questions raised was: But what about lab classes? Is it even possible to move a lab course quickly online and still meet your learning objectives?

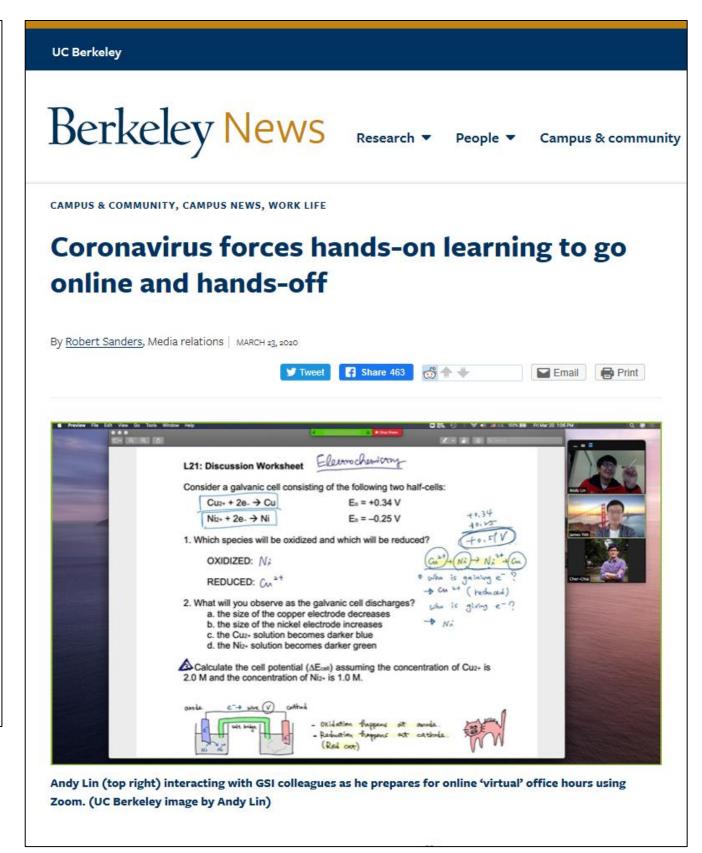


#### How to Quickly (and Safely) Move a Lab Course Online

By Heather R. Taft | MARCH 17, 2020



https://www.chronicle.com/article/how-to-quickly-and-safely/248261



https://news.berkeley.edu/2020/0 3/23/coronavirus-forces-handson-learning-to-go-online-andhands-off/



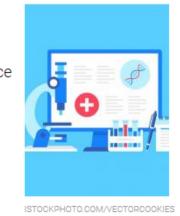
#### How to Rethink Science Lab Classes

John D. Loike and Marian Stoltz-Loike have identified five objectives for online labs that are critical to any science laboratory experience and lend themselves well to online teaching.

By John D. Loike and Marian Stoltz-Loike // April 8, 2020

16 COMMENTS Q

The rapid transition from college classrooms to online classes in the wake of COVID-19 has given faculty members little to no time for planning and preparation. Challenging pedagogical issues must still be addressed, particularly regarding the best way to educate undergraduates in online science laboratory courses. Science labs at the undergraduate level can be taught effectively online, however, with some modifications -- and some of these modifications may be valuable even after academic life returns to normal.



Touro College, with two decades of experience in online education, routinely provides rigorous training to faculty who teach our asynchronous online

https://www.insidehighered.c om/advice/2020/04/08/fiveobjectives-online-sciencelabs-lend-themselves-virtualteaching-opinion





- **Lab Kits**
- **Virtual Labs**
- **Simulations**























#### **UNC System Digital Learning Webinar**

Special Edition: Virtual Labs Landscape

May 8, 2020, 11:00 AM - 12:00 PM

Login: https://mcnc.zoom.us/j/943706306 Phone: (646) 558-8656 ID: 943 706 306

11:15 AM - 11:25 AM Labster and McGraw-Hill Connect Virtual Labs





Sarah Arrington, Ph.D. Program Director / Lecturer, General Biology



Tom Van Gilder Director, Learning Technology Services, Center for Academic Excellence

#### 11:35 AM - 11:45 AM **Commercial Products and Publisher Offerings**



Bill Prensky Chief Executive Officer

CNDG





**Ani Simon-Hart** 

Head of Operations



**Benoit Buyse** Head of Product Development and Innovation





Executive Director, Strategic Partnerships



#### 11:25AM - 11:35 AM **Campus Developed Virtual Labs**



NC STATE DISTANCE EDUCATION AND LEARNING TECHNOLOGY APPLICATIONS



Cathi Dunnagan Senior Instructional Designer



John Gordon Associate Director, Instructional Media

Productions



**David Howard** Director of Instructional Innovation Services



David Tredwell Team Lead, Multimedia Development



- The problem you were trying to solve (e.g.. give students a lab experience online when they could not physically go to a lab).
- The alternatives you considered did you come up with any checklists or rubrics when considering solutions or commercial products before rolling your own?
- Any changes you had to make in the f2f learning objectives in order to move from a physical class to online?
- Overall, how difficult was it to create these virtual labs and was the effort worth it? What is the cost?
- Other lessons learned?



# VIRTUAL LAB OVERVIEW

Presented by Sarah Arrington, Ph.D. & Tom Van Gilder, Director LTS Appalachian State University



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# WHY GO VIRTUAL?

- 1. To provide greater access to general education laboratory courses
- 2. To supplement in-class laboratory experiences
- 3. To allow development of hybrid lab courses to provide better on-campus space utilization
- 4. To provide continuity of instruction when access to campus is not accessible or for circumstantial reasons

Virtual Labs # Hands-on Experience

# NXC

# OPTIONS EXPLORED





- F19: ~290 Students
- Sp20: ~290 Students
- Majors & Non-Majors Biology
- 6 Virtual Lab Simulations
- Total Cost: \$ 17,472 (pilot)

#### To Continue with Labster

- \$65 \$85/student
- 6 lab simulations

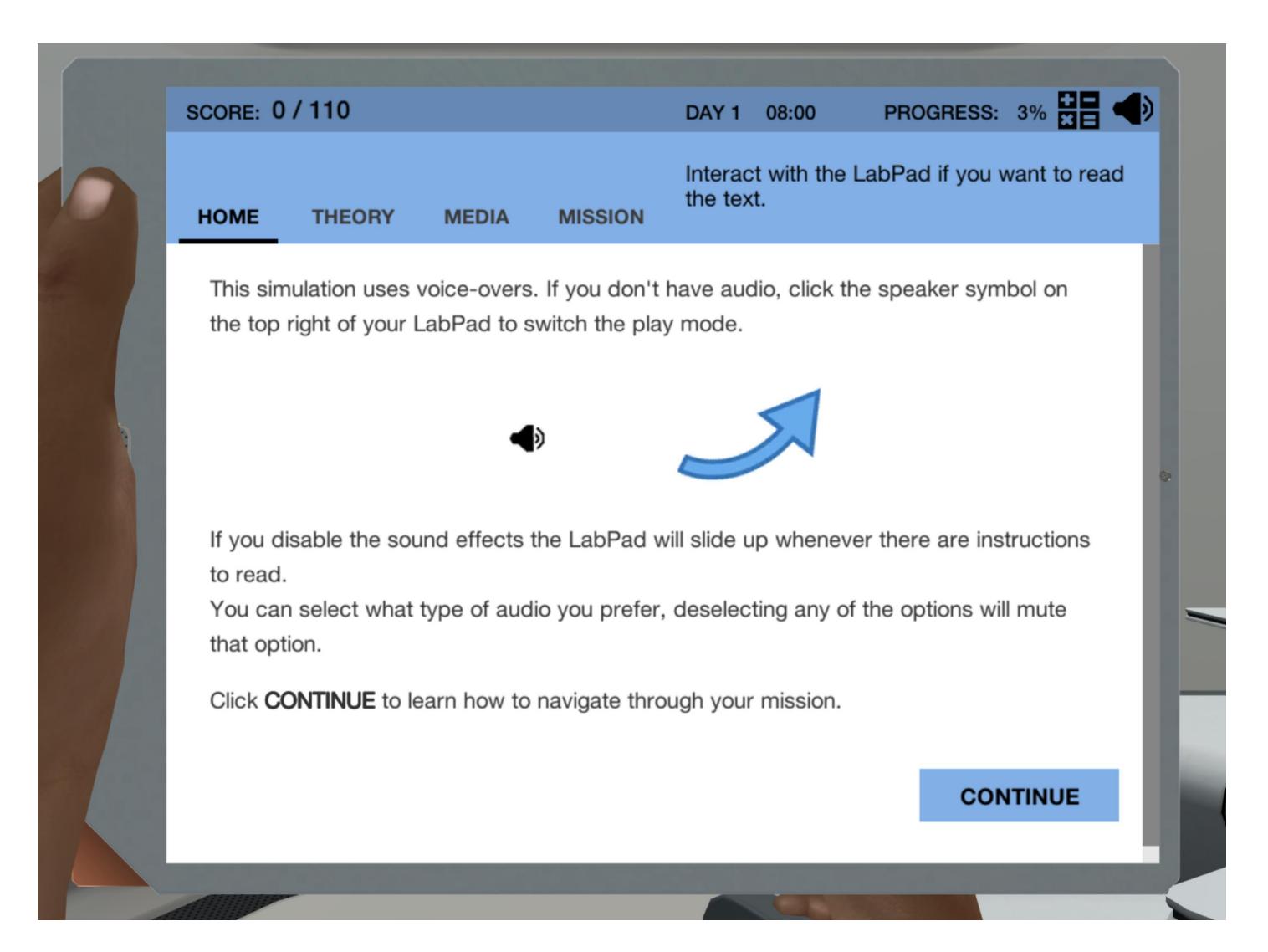


- Covid: Sp20 last 8 weeks
- Sp20: ~588 Students
- Majors & Non-Majors Biology
- 6 Virtual Lab Simulations
- Total Cost: \$ 0 (pilot)

#### To Continue with Connect

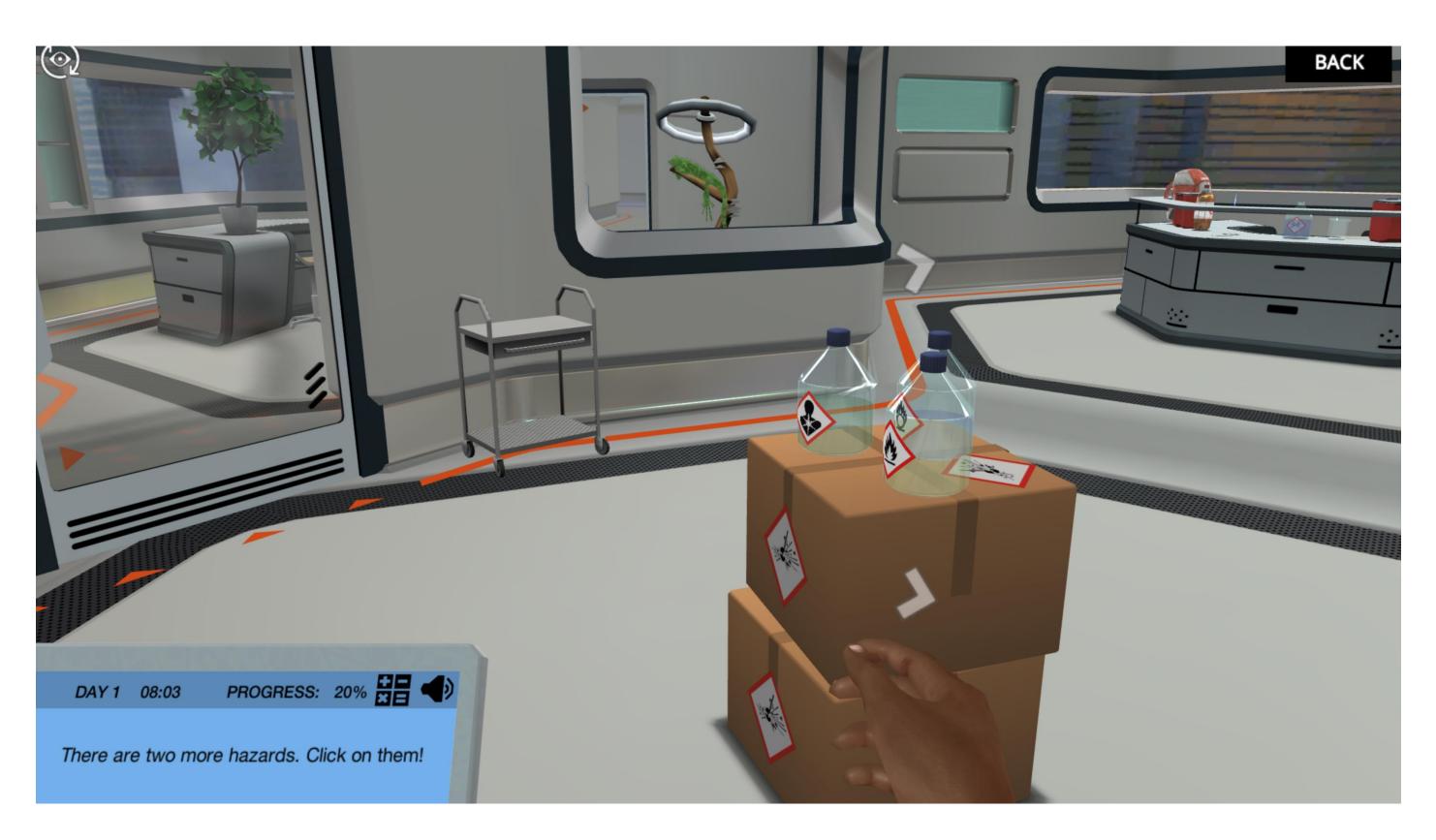
- \$60/student part of textbook rental program
- Unlimited lab simulations

At the start of each lab, students are provided instructions about how Labster simulations work. They are given the option to turn off the narration.



Excellent graphics that allow students to navigate around the lab.

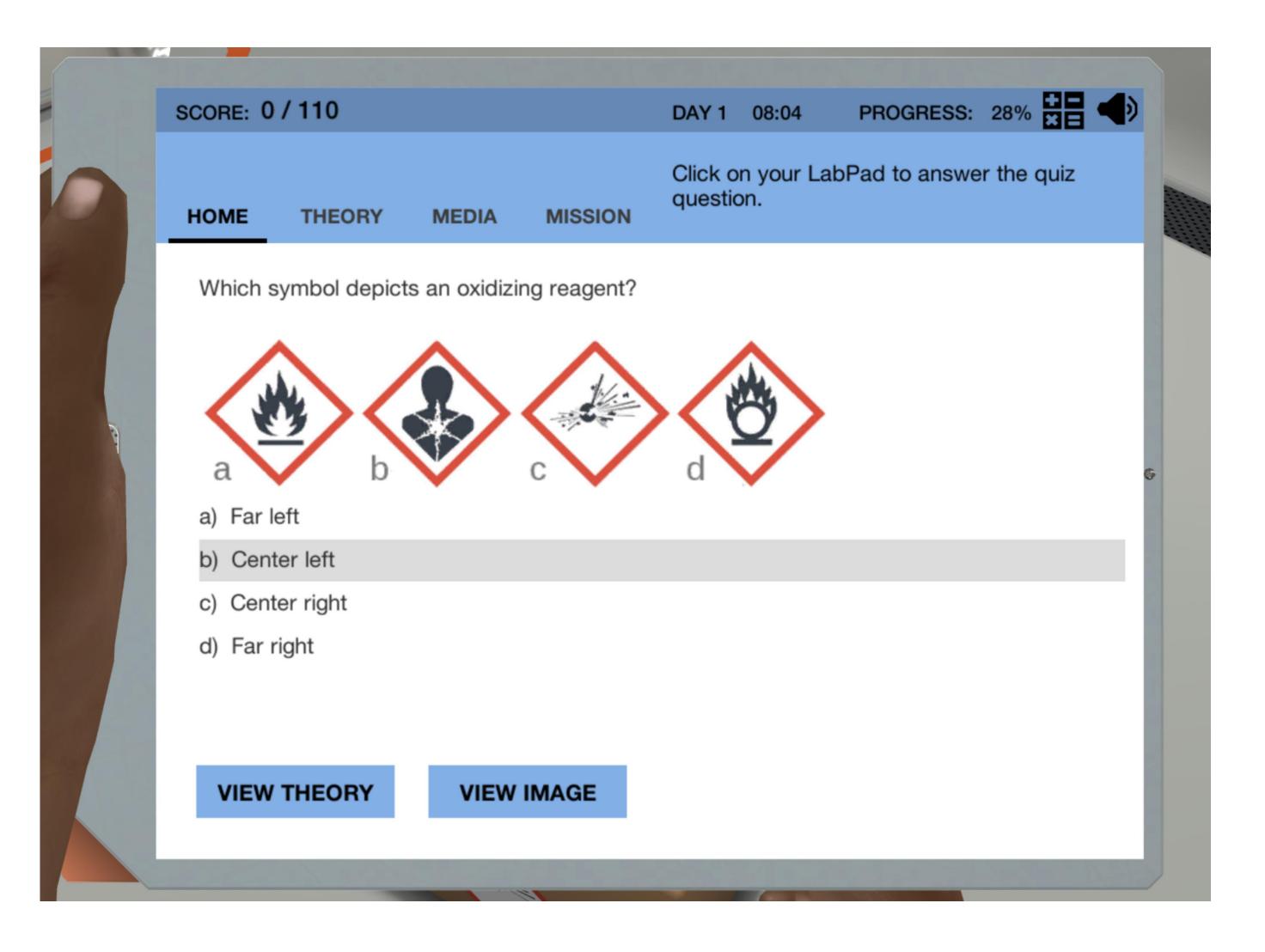
The instructions of what to do are shown in the bottom left corner as well as being verbally expressed by the narrator.



Students are introduced to real-world applications, such as the GHS labeling system.

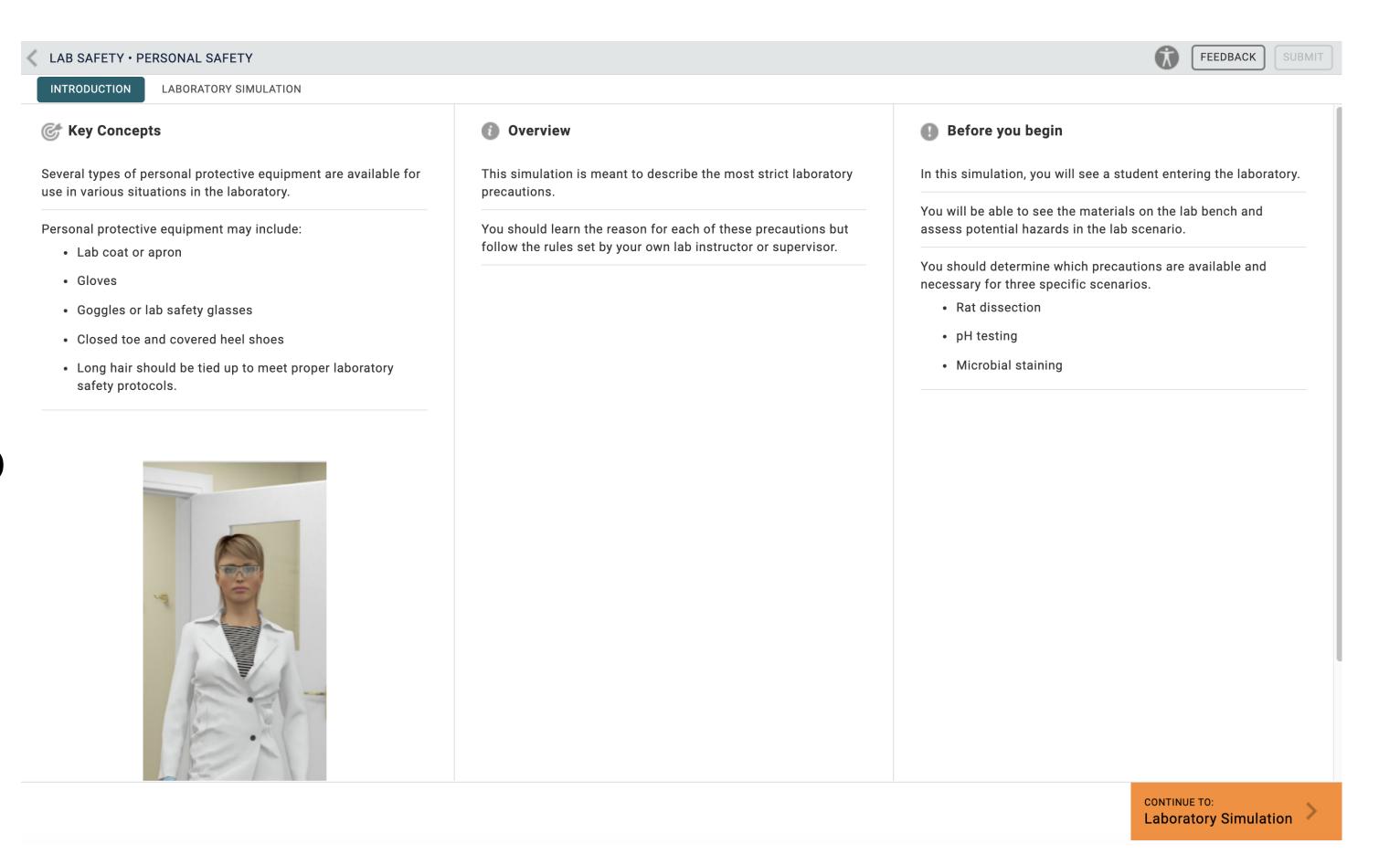


Periodically throughout the simulation students are presented with questions to check their understanding. These scores can be recorded in your LMS grade book.



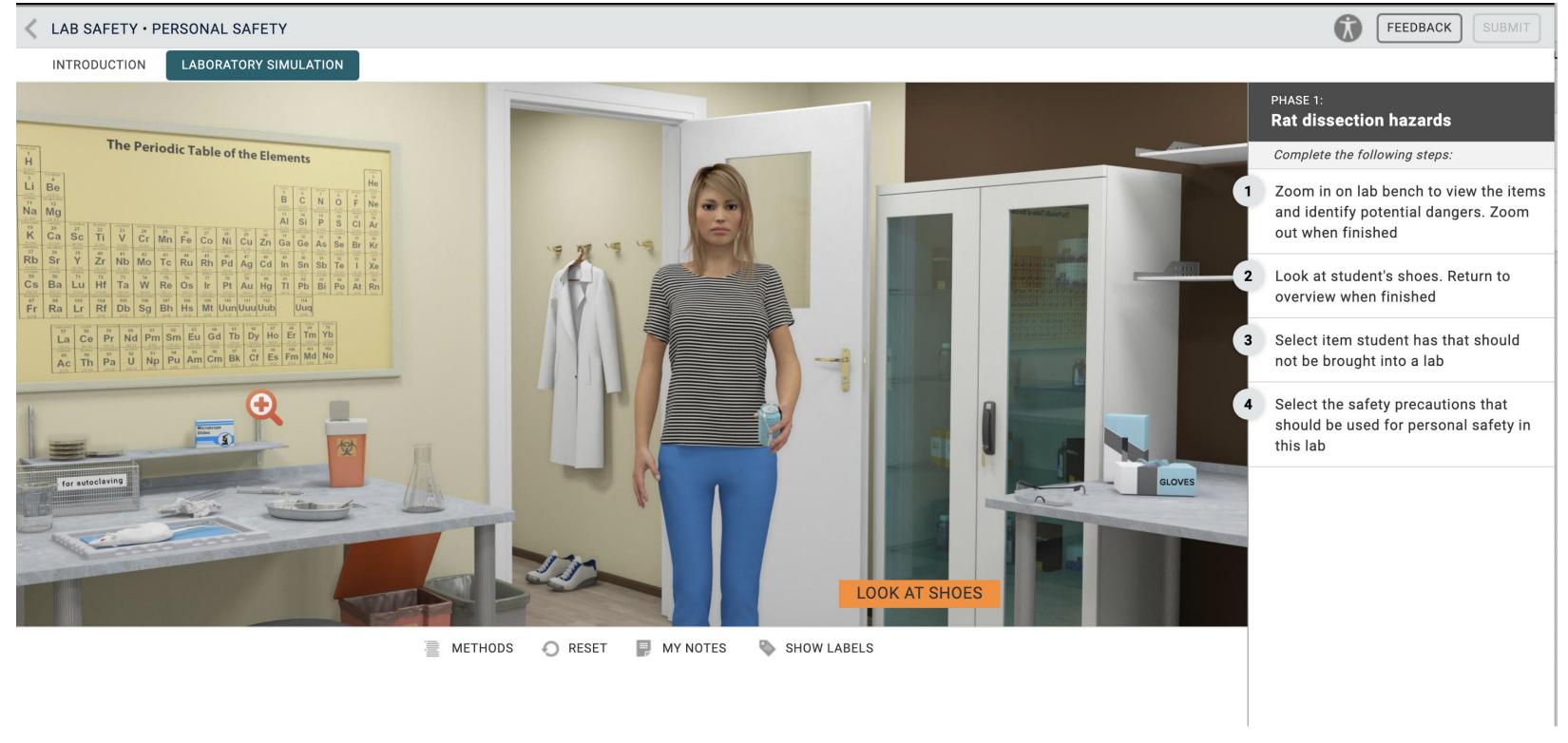
# COnnect DEMO

Each lab starts with an overview of what will be covered along with key concepts that they will need to know.

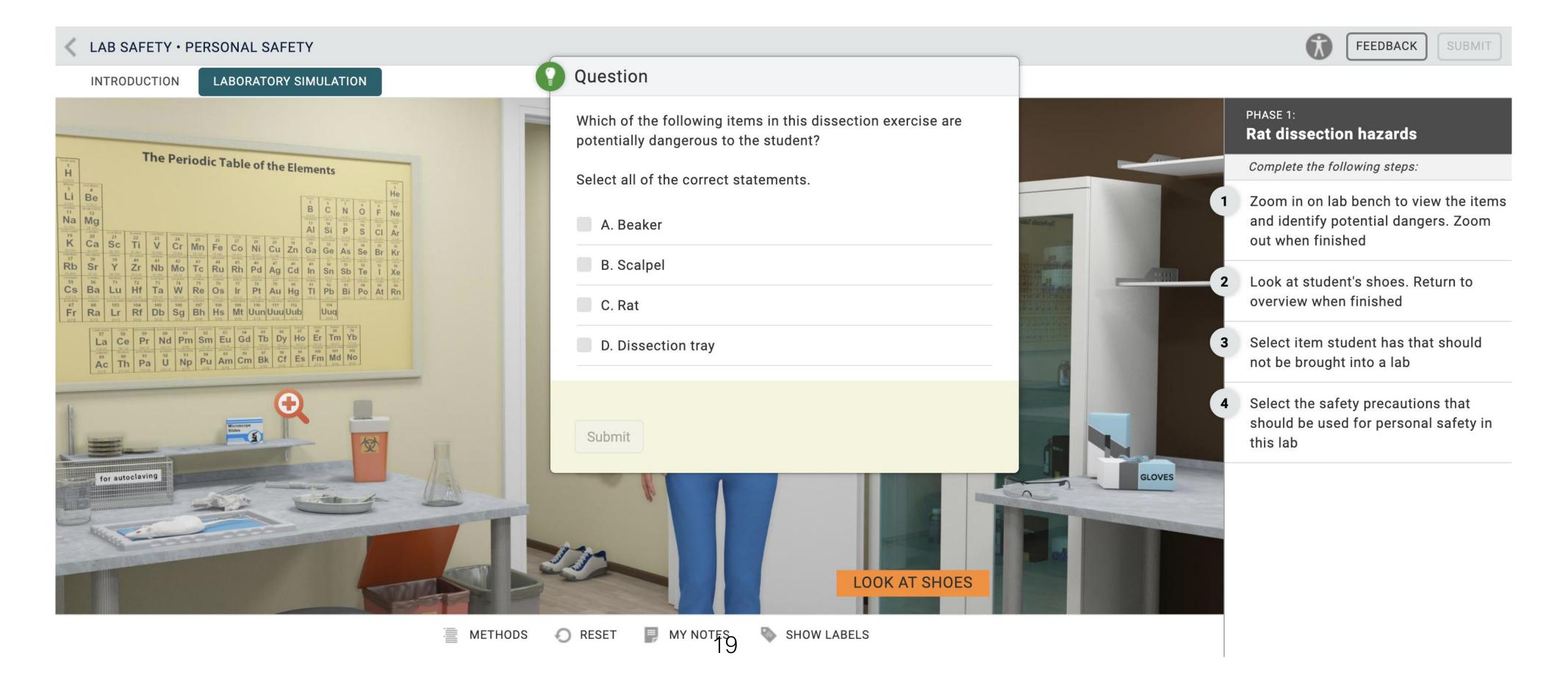


# COnnect DEMO

Students are guides through the exercises, referred to as phases, by the navigation panel on the right.

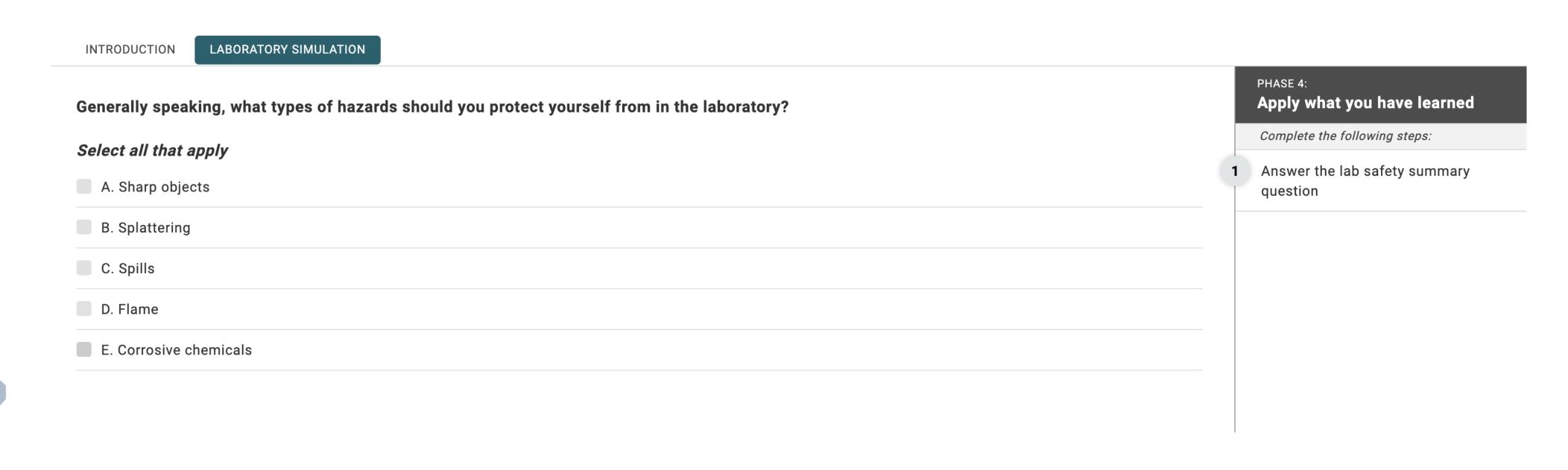


Frequently throughout the simulation students are asked questions about the lab they are performing. They cannot advance until they get the answer correct.



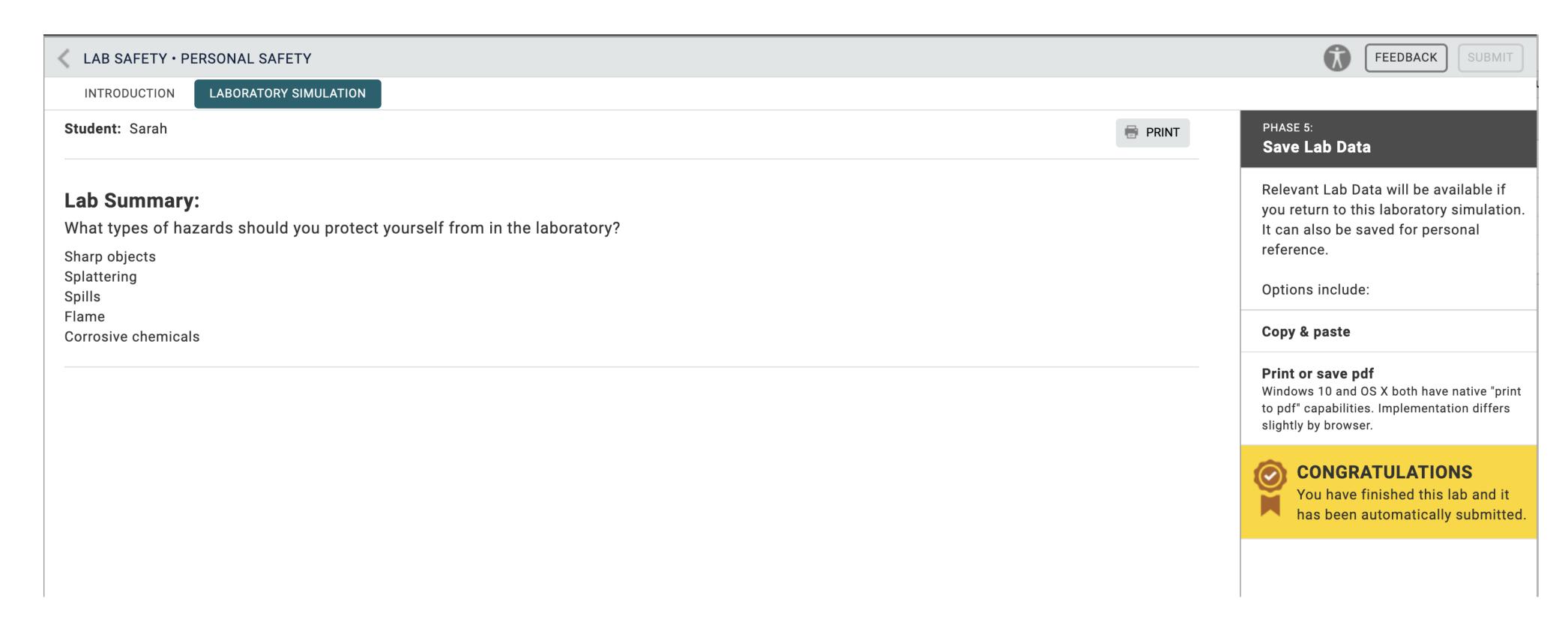


At the end of the simulation, learners are asked questions that require them to apply what they have learned.

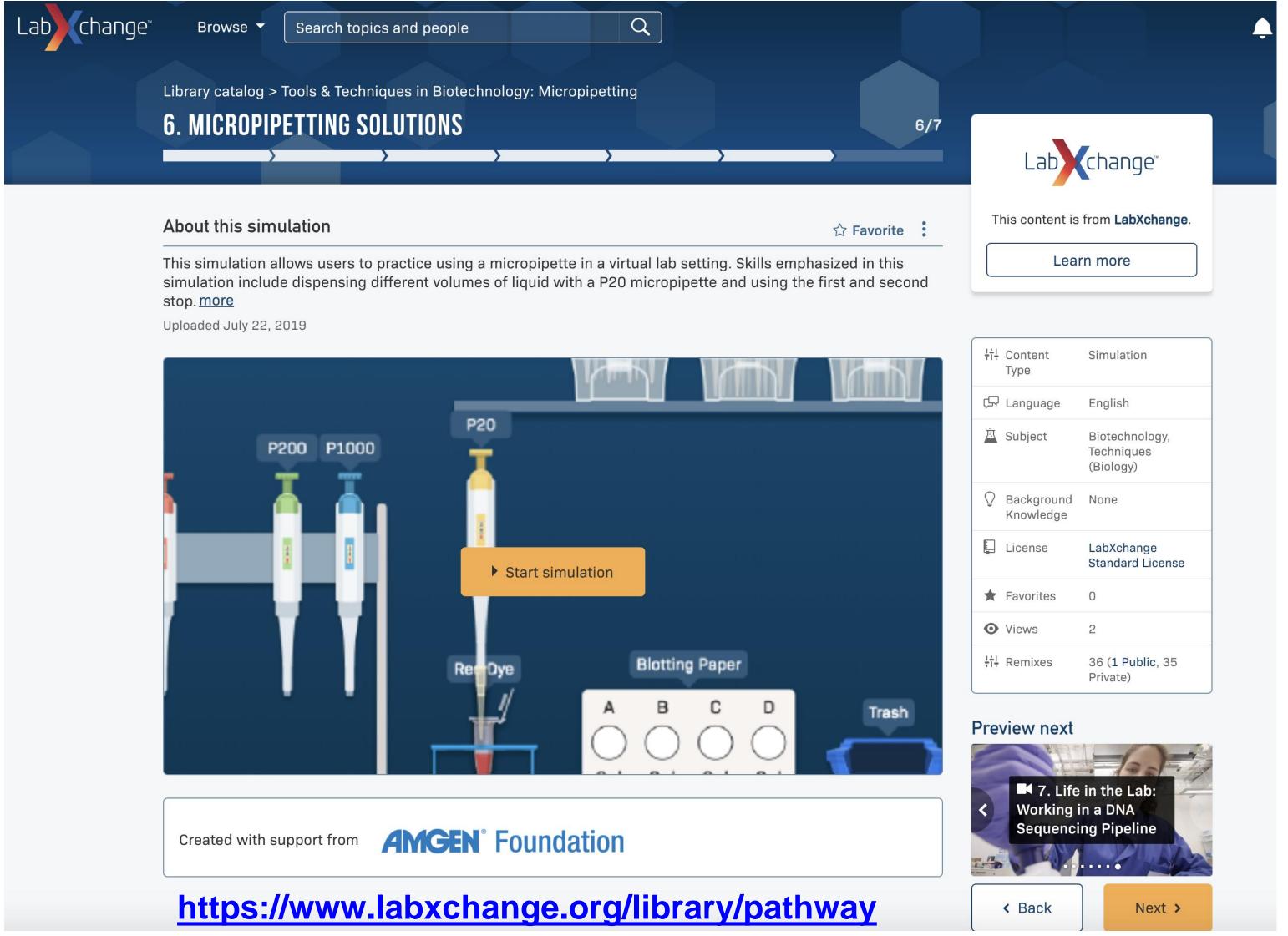




The last phase of each simulation provides a summary of what was covered, and will include any lab notes, graphs, and data collected throughout the simulation.



#### ADDITIONAL RESOURCES: OPEN SOURCE



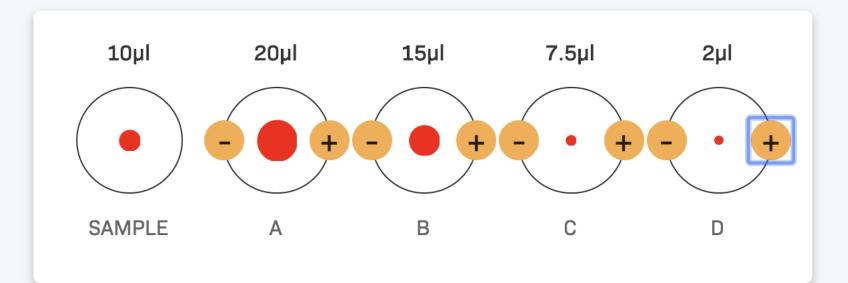


# ADDITIONAL RESOURCES: OPEN SOURCE

#### 3. PREDICTIONS

During this simulation, you will be dispensing different volumes of liquid red dye with a micropipette onto a blotting paper. How do you think the different volumes will influence the size of red circles you expect to see on the blotting paper? Make your predictions here by adjusting the controls to make each circle larger or smaller.

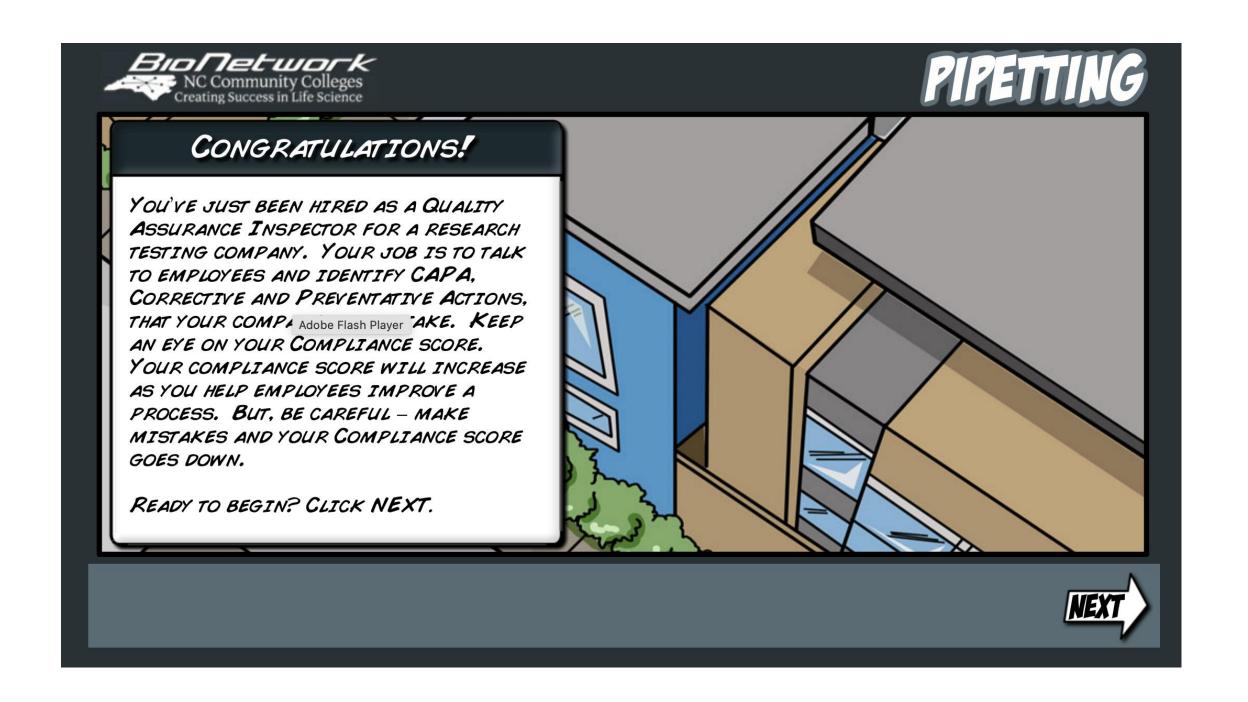
Estimate the size of each blot if you set the micropipette to:



LAB NOTEBOOK
Using a micropipette

- CONTEXT
- MATERIALS
- PREDICTIONS
- PROTOCOL
- RESULTS
- REFLECTION
- SUMMARY

#### ADDITIONAL RESOURCES: OPEN SOURCE





#### HOW TO DECIDE WHAT TO GO WITH

- 1. Who is your audience?
- 2. Will the simulations be used to supplement a hands-on lab or will it be used as a stand alone learning resource?
- 3. Are the products accessible? Think ADA compliance, software application requirements, etc.
- 4. What is your budget? Who will pay for the virtual labs?

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# CONTACTINFORMATION

- Appalachian State University: Sarah Arrington arringtonsa@appstate.edu
- Labster: <a href="https://www.labster.com/pricing/">https://www.labster.com/pricing/</a>
- McGraw-Hill Connect: Britney Ross, britney.ross@mheducation.com
- LabXchange: <a href="https://www.labxchange.org/">https://www.labxchange.org/</a>
- NC BioNetwork: <a href="https://www.ncbionetwork.org/educational-resources">https://www.ncbionetwork.org/educational-resources</a>



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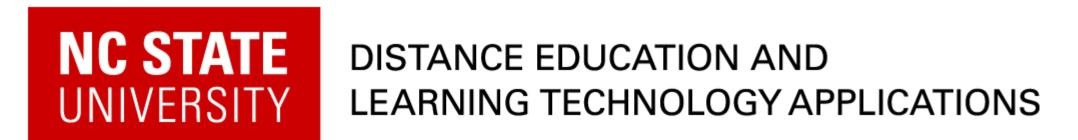
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### SUMMER SUPPORT

- NC State Distance Education and Learning Technologies (DELTA) reached out to summer faculty to offer support.
  - What can we do to help in a few weeks? Consultations, online resources and existing solutions were the focus.
- Asked Associate Deans what courses were a priority. (This turned into an open call for support that got distributed through department heads.)
- Proactively emailed faculty with large courses
  - Sections with 75+ students (that weren't already planned for online delivery)
  - Courses where all sections totaled 100+ students
- Proactively emailed faculty teaching labs



### TIPS FOR PIVOTING LABS

- Based on Long Term Production Projects to create DE Labs
- Separate the in-person lab into its component parts
  - 1. Pre-lab
  - 2. Instrument, Equipment, Technique and Safety
  - 3. Experiment
  - 4. Analysis
  - 5. Assessment

#### PARTS OF A LAB

- 1. Pre-lab
  - Lab overview / introduction [Idea: TA with whiteboard]
- 2. Instrument, Equipment, Technique, and Safety
  - Separate videos that can be reused in multiple labs
  - Require viewing as pre-lab activity

#### PARTS OF A LAB

#### 3. Experiment

- "Perfect lab" taught by "perfect TA"
  - Eliminate need for branching into all possible outcomes
  - Preserve known typical accidents and sources of error
- First-person POV in lab coat and gloves; hide physical attributes
  - Help viewer see themselves as the "virtual scientist / analyst / technician"
- Minimize video locations
  - Lab Station begin with all equipment and chemicals within reach
  - Instrument Room begin in place with all equipment within reach

#### PARTS OF A LAB

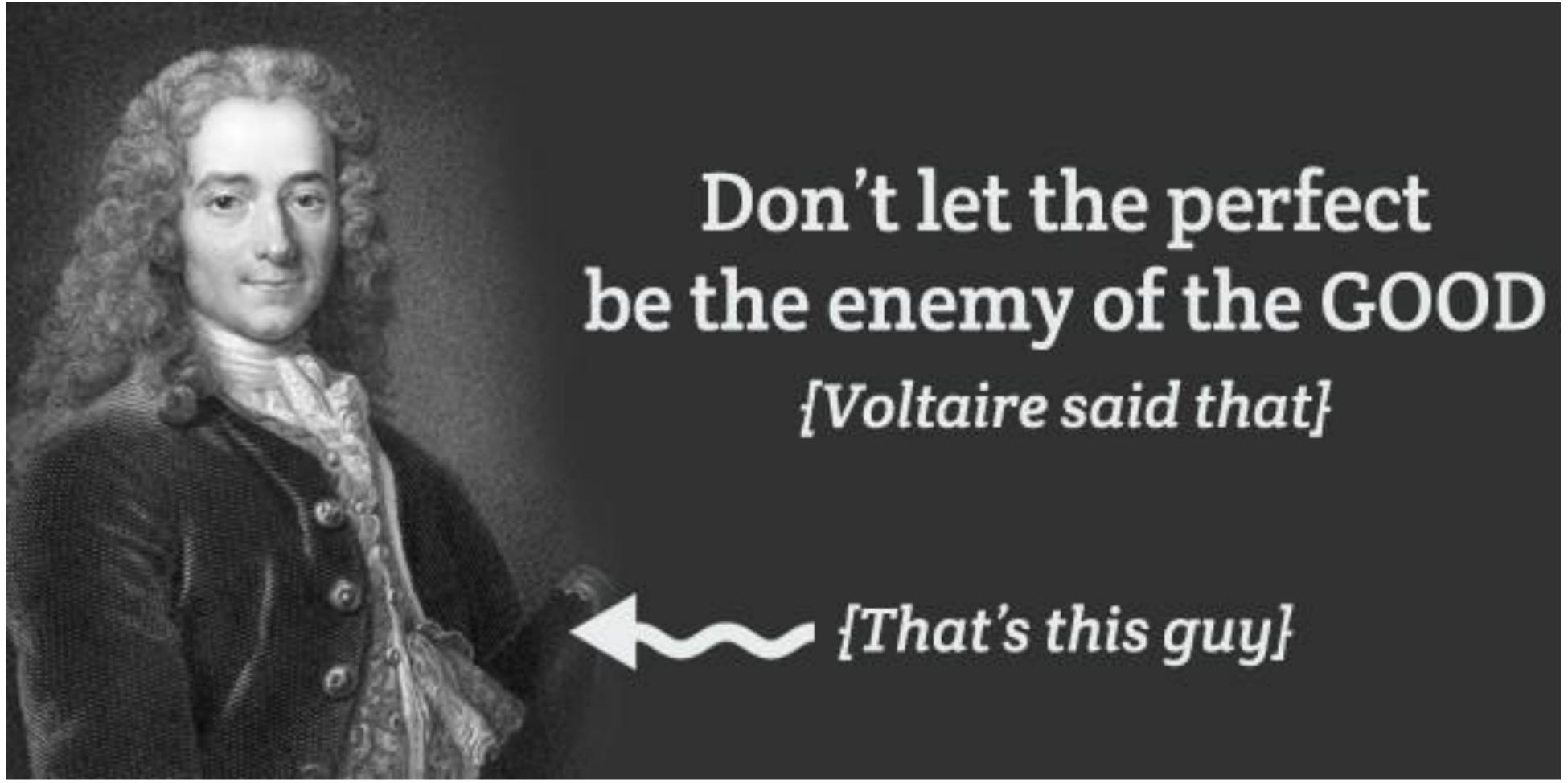
#### 4. Analysis

- Option: TA with whiteboard explains experiment results
- Option: Zoom session to discuss results

#### 5. Assessment

- Pre-lab Assessment Quiz or Worksheet
- Post-lab Assessment Worksheet
  - Case study approach: Data required for analysis is presented as part of the lab content and students must do analysis and turn in, as usual

### REDEFINE PERFECTION



#### DON'T DISTRACT FROM LEARNING

- Provide best AUDIO possible. More important than video.
- Keep camera in focus. Avoid auto-focus.
- Review footage before moving forward

#### EDITORS EDIT

Try to find someone to edit your material



# WHAT IS THE ONE THING?

- Name one thing your students will know after watching...
  - ... AND GIVE IT TO THEM

- Don't distract from the ONE thing
- Make two videos if there are TWO things, etc.

#### SHOOT EACH VIDEO THREE TIMES

Wide Shot with key audio

Wide Shot but NO talking

#### CLOSE-UPS

• Direct attention to what's important (graphics, close-ups, call-out)

## YOU ARE YOUR BEST SELF

Be honest

Be yourself

Be the Genuine you.



### INTERACTIVE VIDEO

- Online tools can transform existing videos into different kinds of activities
- Content
  - Annotations
  - Instructor commentary
  - Additional imagery
  - Key point highlights
- Interactions
  - Pauses
  - Time jumps
  - Questions
  - Discussions

### ORGANIC CHEMISTRY VR

- Developed over the last two years, used with select students
- In mid-March, all Organic Chemistry students pivoted to these labs
- Free and Available to use!!!

# GO.NCSU.EDU/VRLABS-ORGCHEM







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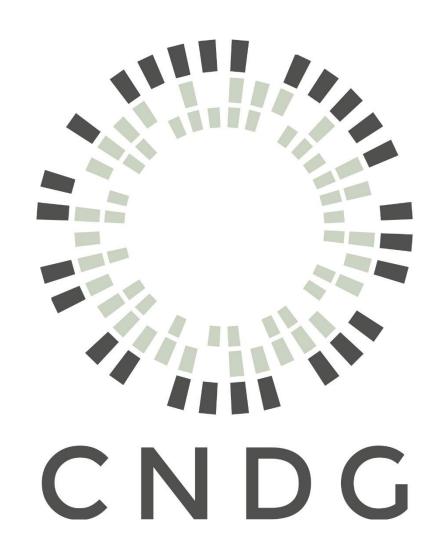
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#### A VIRTUAL ENVIRONMENT DESIGNED FOR LEARNING

Ani Simon-Hart | Benoit Buyse | Bill Prensky







#### May 22, 2020

# GUIDING FACULTY INTO REMOTE TEACHING AND OPERATING IN THE "NEWISH" NORM



Jennifer Cutts, Ed.D.

Director, Curriculum and Innovation
Kenan-Flagler Business School
UNC Chanel Hill



THE UNIVERSITY

of NORTH CAROLINA

at CHAPEL HILL

# CONNECTING THE DOTS: LEVERAGING CONNECTIVISM TO SUPPORT COMPETENCY BASED LEARNING



Sheri Conklin, Ed.D.
Assistant Professor
UNC Wilmington



Eric L. Richardson, Ph.D., MPH, MBA, PHR, SHRM-CP, CHHR, ACHE Program Coordinator, Master of Healthcare Administration (MHA)
Assistant Professor | School of Health and Applied Human Sciences
UNC Wilmington





Nikki Strawn, M.S. Instructional Designer UNC Wilmington

#### NEXT WEBINAR FRIDAY MAY 22

Comments or suggestions for future webinars?

Please contact:

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Remember to checkout the Digital Learning Initiative Blog

dli.northcarolina.edu